
i.MX 6SoloLite EVK Linux User's Guide

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Chapter 1

About This Book

1.1 Audience

This information is intended for software, hardware, and system engineers who are planning to use the product, and for anyone who wants to understand more about the product.

Chapter 2

Introduction

The i.MX 6SoloLite EVK Linux BSP is a collection of binary, source code, and support files that can be used to create U-Boot boot loader, Linux kernel image, and a root file system for i.MX 6SoloLite EVK development systems .

2.1 Boot Loader

The i.MX 6SoloLite EVK Linux delivery package contains the following U-Boot bootloader binary:

L3.0.35_4.1.0_130816_images_MX6S/u-boot-mx6sl-evk.bin

This bootloader supports SD/MMC, eMMC4.3, eMMC4.4, eMMC4.41, SPI-NOR

2.2 Linux Kernel Image

This Freescale i.MX BSP contains a pre-built kernel image based on the 3.0.35 version of the Linux kernel. The i.MX 6SoloLite EVK kernel image is located at the following path:

L3.0.35_4.1.0_130816_images_MX6S/uImage

2.3 Gnome Mobile Root File System

The root file system package provides busybox, common libraries, and other fundamental elements.

The i.MX 6SoloLite EVK BSP package contains the following rootfs file system:

L3.0.35_4.1.0_130816_images_MX6S/rootfs.ext2.gz

Gnome Mobile Root File System

The rootfs.ext2.gz file system includes Freescale specific libraries and gnome GUI. It can be mounted as NFS (see [Setting rootfs for NFS](#)), or its contents can be stored on a boot media such as Secure Digital (SD) card.

Chapter 3

Building the Linux Platform

This chapter explains how to set up the build environment, install and build LTIB, set the rootfs for NFS, and set up the host environment.

Note that not all of the steps are required for every boot mode. The only required steps are in [Setting Up the Linux Host](#) and [Installing and Building LTIB](#).

3.1 Setting Up the Linux Host

See the *Setting Up a Linux Host for LTIB Builds on Ubuntu 9.04* document included in the release package to set up the Linux host server.

NOTE

The following new packages are needed for this release:

- asciidoc
- texlive-latex-base
- dblatex xutils-dev

For more details, see *Setting Up a Linux Host for LTIB Builds on Ubuntu 9.04*.

3.2 Installing and Building LTIB

NOTE

To run LTIB, some host packages are needed. If any error related to a host package is raised, install the host package.

1. Remove all previously-installed packages from `/opt/freescale/pkgs/`.
2. Install the LTIB package, not as root, in a location such as `/home/user/`:

```
tar zxvf L3.0.35_4.1.0_130816_source.tar.gz
```

```
./L3.0.35_4.1.0_130816_source/install
```

This command installs LTIB to your directory.

3. Build LTIB:

```
cd <LTIB directory>
./ltib -m config
```

4. Select platform to **Freescall i.MX reference boards** and exit, saving the changes. At the next menu, select platform type as **imx6s** and package profile. Exit and save the new configuration. Only the profiles of **Min profile, FSL gnome release packages**, and **mfg firmware profile** pass build tests.

NOTE

You can use the `./ltib -m selectype` command to change the profile after the first selection.

5. To build U-Boot for i.MX 6SoloLite EVK board, select "Choose your board for U-Boot" as "mx6sl_evk". Please note this option is only for U-Boot. For the kernel image, the current default kernel configuration builds a single image that works for all i.MX 6 boards except i.MX 6SoloLite boards. i.MX 6SoloLite boards use 'MX6S'

```
--- Choose your board
    board (mx6sl_evk) --->
```

7. Close the configuration screen to save the changes.
8. Run the following command:

```
./ltib
```

When this procedure is completed, the kernel image and the U-Boot images are located at: `rootfs/boot/`

9. Some other useful LTIB commands are:

```
./ltib -help
```

```
/* List the packages in LTIB */
./ltib -m listpkgs
```

```
/* Get the source code of one package. The source code will be extracted to <ltib folder>/
rpm/BUILD/ */
./ltib -m prep -p <package name>
```

```
/* This command is used to build the source code of <package name>. If you modify the source
code, you can rebuild the source code by this command */
./ltib -m scbuild -p <package name>
```

```
/* Install one package to rootfs */
./ltib -m scdeploy -p <package name>
```

3.3 Setting rootfs for NFS

There are two ways to set up the rootfs for NFS on this package.

- Using the ext2 format rootfs package provided in the distribution
- Using the rootfs that is created after making the build of the kernel

Use the following commands to set the rootfs directory for NFS using the rootfs.ext2.gz package already included in the distribution (you must be the root user for this operation):

```
mkdir /mnt/rootfs
mkdir /tools
cp imx6s/rootfs.ext2.gz /tools
cd /tools
gunzip rootfs.ext2.gz
mount -o loop -t ext2 rootfs.ext2 /mnt/rootfs
cp -a /mnt/rootfs .
```

NOTE

In some Linux distributions (such as Fedora), the user needs to make sure that the contents inside /tools/rootfs have the proper permission for user access. Since the mount command is made as root, the content shows as restricted access after the command `cp -a /mnt/rootfs`, which may prevent the NFS mount from working correctly.

To use the root file system created in the LTIB directory after the kernel build, use the command:

```
%vi /etc/exports
    edit this file by adding the export directory, for example:
    /tools/rootfs *(rw,no_root_squash)
    save and exit
%exportfs -a
```

3.4 Copying Images to TFTP Server

To use the TFTP server to download the image, copy the kernel image in the release package or LTIB to the TFTP directory.

For example:

```
cp imx6/uImage <tftp folder>
```

or

```
cp /<LTIB directory>/rootfs/boot/uImage <tftp folder>
```

3.5 How to Generate No-Padding U-Boot

To generate no-padding U-Boot, run the following command:

```
sudo dd if=u-Boot-mx6sl-evk.bin of=u-Boot-mx6sl-evk-no-padding.bin bs=512 skip=2
```

3.6 How to Generate ulmage from a zImage

To generate a uImage with LTIB, in the kernel source code, change the build target from "zImage" to "uImage".

If you want to generate a uImage from a zImage you built, you can generate a "uImage", based on the above zImage as shown below:

- Build U-Boot package to get "mkimage" tool under rpm/BUILD/u-boot-<version>/tools/mkimage.
- Copy mkimage to /usr/bin/
- Run the command below:

```
mkimage -A arm -O linux -T kernel -C none -a 0x80800000 -e 0x80800000 -n  
"Linux-$(KERNELRELEASE)" -d zImage uImage
```

Note: Replace KERNELRELEASE with the appropriate kernel version for your image. For example, 3.0.35-151-xxxx.

3.7 How to Build U-Boot and Kernel in Standalone Environment

To build U-Boot in a standalone environment, perform the following actions in the root folder of U-Boot sources:

```
./ltib -m prep -p u-boot
```

```
cd rpm/BUILD/u-boot-2009.08
```

```
make ARCH=arm  
CROSS_COMPILE=/opt/freescale/usr/local/gcc-4.6.2-glibc-2.13-linaro-multilib-2011.12/fsl-  
linaro-toolchain/bin/arm-none-linux-gnueabi- distclean
```

```
make ARCH=arm  
CROSS_COMPILE=/opt/freescale/usr/local/gcc-4.6.2-glibc-2.13-linaro-multilib-2011.12/fsl-  
linaro-toolchain/bin/arm-none-linux-gnueabi- mx6sl_evk_config
```

```
make ARCH=arm  
CROSS_COMPILE=/opt/freescale/usr/local/gcc-4.6.2-glibc-2.13-linaro-multilib-2011.12/fsl-  
linaro-toolchain/bin/arm-none-linux-gnueabi-
```

To build the kernel in the standalone environment, do the following:

```
cd <ltib folder>/rpm/BUILD/linux

make ARCH=arm
CROSS_COMPILE=/opt/freescale/usr/local/gcc-4.6.2-glibc-2.13-linaro-multilib-2011.12/fsl-
linaro-toolchain/bin/arm-none-linux-gnueabi- imx6s_defconfig

make ARCH=arm
CROSS_COMPILE=/opt/freescale/usr/local/gcc-4.6.2-glibc-2.13-linaro-multilib-2011.12/fsl-
linaro-toolchain/bin/arm-none-linux-gnueabi- uImage
```

3.8 Building Manufacturing Firmware

Keep the LTIB environment clean before you begin to configure and build the firmware. Then, set up the LTIB environment and configure the file `./config/platform/imx/imx6s_updater.cf` to specify the target firmware.

```
./ltib --selectype
```

Choose correct item as shown below:

```
--- Choose the platform type
    Selection (imx6s) --->
--- Choose the packages profile
    Selection (mfg firmware profile) --->
```

In "Freescale i.MX 6 Based Boards" section, choose the board information as in the following example:

```
--- Choose your board for U-Boot
    board (mx6sl_evk) --->
```

In the "Choose your Kernel" section, choose the kernel as in the following example:

```
---Choose your Kernel
    Kernel (Linux 3.0.35-imx) --->
```

After LTIB has completed the build, **initramfs.cpio.gz.uboot** is generated under the ltib root folder. The **u-boot.bin** and **uImage** for MFG tool are generated under `rootfs/boot/`.

Chapter 4

How to Boot the i.MX 6SoloLite EVK Board

The boot modes of the i.MX 6SoloLite EVK board are controlled by the boot configuration DIP switches on the board. To locate the boot configuration switches, see . The following sections list basic boot setup configurations only.

4.1 How to Enter Serial Download Mode for MFGTool

Table 4-1. Boot switch setup for MFGTool

Switch	D1 (BOOT_MODE0)	D2 (BOOT_MODE1)
S1	ON	OFF

4.2 How to Boot from SD Card from Slot2

The following table shows the dip settings for SD2 boot:

Table 4-2. Boot switch setup for SD2 boot

Switch	D1	D2	D3	D4	D5	D6	D7	D8
SW3	OFF	ON	OFF	OFF	OFF	OFF	OFF	OFF
SW4	OFF	OFF	ON	OFF	ON	ON	OFF	OFF
SW5	OFF							

Table 4-3. The boot mode setup for SD2 boot (S1)

Switch	D1	D2
S1	OFF	ON

4.3 How to Boot From eMMC4.4

Table below shows the boot switch settings to boot from eMMC4.4 connected on slot2

Table 4-4. Boot switch setup for eMMC4.4 boot with 4bit SDR mode

Switch	D1	D2	D3	D4	D5	D6	D7	D8
SW3	OFF	ON	ON	OFF	OFF	OFF	OFF	OFF
SW4	OFF	OFF	ON	OFF	ON	OFF	OFF	OFF
SW5	-	-	-	-	-	-	-	-

NOTE

eMMC is not mounted on MX6SL EVK board. An eMMC daughter card is required.

For more details on switch setting, see table "MMC/eMMC Boot Fusemap" in IC reference manual.

4.4 How to Boot from SPI-NOR

Table below shows the boot switch settings to boot from SPI-NOR.

Table 4-5. Boot switch setup for SPI-NOR boot

Switch	D1	D2	D3	D4	D5	D6	D7	D8
SW3	OFF	OFF	ON	ON	OFF	OFF	OFF	OFF
SW4	OFF							
SW5	OFF	OFF	OFF	OFF	ON	OFF	OFF	OFF

Chapter 5

Flash Memory Map

This chapter describes the software layout in MMC/SD cards.

This information may be useful for understanding subsequent sections about image download.

5.1 MMC/SD Memory Map

The MMC/SD scheme is different from the NAND and NOR flash which are deployed in the BSP software. The MMC/SD must keep the first sector (512 bytes) as the MBR (Master Boot Record) in order to use MMC/SD as the rootfs.

Upon boot up, the MBR is executed to look up the partition table to determine which partition to use for booting. The bootloader should be after the MBR. The kernel image and rootfs may be stored at any address after bootloader.

The MBR can be generated through the fdisk command when creating partitions in MMC/SD cards on a Linux Host server.

Chapter 6

Downloading Images by Using MFGTool

This chapter describes the procedure for using the MFGTool to download images to the different devices.

6.1 Installing the MFGTool

Unzip Mfgtools-Rel-4.1.0_130816_MX6SL_UPDATER.tar.gz

6.2 Usage

The MFGTool V2 follows the instructions in "Profiles\MX6SL Linux Update\OS Firmware\ucl2.xml" to execute program operations. The user must read and update ucl2.xml to understand the operations before using the MFGTool V2.

Additionally, the user must correctly configure the cfg.ini and UICfg.ini. For example, if only a board would be supported, "PortMgrDlg=1" should be set in UICfg.ini; if four boards would be supported, "PortMgrDlg=4" should be set. Incorrect configuration will cause MFGTool V2 to malfunction.

NOTE

The user needs to change the default setting in cfg.ini file as follows. MFGTool V2 will look for the setting in ucl2.xml file.

```
[profiles]
chip = MX6SL Linux Update

[platform]
board = EVK-SD

[LIST]
name = EVK-SD
```

Follow these instructions to use the i.MX 6SoloLite EVK MFGTool V2:

- Connect a USB cable from a PC to the USB OTG port on the board.
- Connect a USB cable from OTG-to-UART port to PC for console output.
- Open a Terminal emulator program. Refer to [Setting Up the Terminal](#) .
- Set boot pin to Mfgtool mode. Refer to [How to Enter Serial Download Mode for MFGTool](#).
- The default profile of the manufacturing tool 2 assumes your file system to be packed and compressed using bzip2 algorithm, an example can be found in the MFGTool release package in the folder Profiles\MX6SL Linux Update\OS Firmware\files. To create this file, you can run the following commands as a root user on Linux OS. You can also modify profile to support other formats.
 - `>cd your_rootfs_dir`
 - `>tar cjf ../rootfs.tar.bz2 *`
- You can specify your images in two ways: One way is by editing "Profiles\MX6SL Linux Update\OS Firmware\ucl2.xml" to modify the file path or flash operations to accommodate your needs. After the modification is completed, save the changes and exit. The other way is by replacing the files in "Profiles\MX6SL Linux Update\OS Firmware\files" directory with your files.

NOTE

You will find u-boot-<board>.bin and uImage binaries in "Profiles\MX6SL Linux Update\OS Firmware" folder. Those files are manufacturing firmware loaded by tools and shouldn't be changed unless you need to adapt it for your own board.

- Before running "MfgTool2.exe", see Manufacturing Tool V2 Quick Start Guide to know how to configure Mfgtool2, it can be found at Document\V2 directory in the MFGTOOL release package.
- Execute "MfgTool2.exe" and power on the board. If this is the first time connecting an i.MX 6 board with the MFGTool V2, system will automatically install HID driver for you.
- There is no configuration Menu in MFGTool V2. The configuration is done by parsing ucl2.xml and cfg.ini. After the board has been detected, you will see "HID-compliant device" in the notification bar as shown in the figure below.

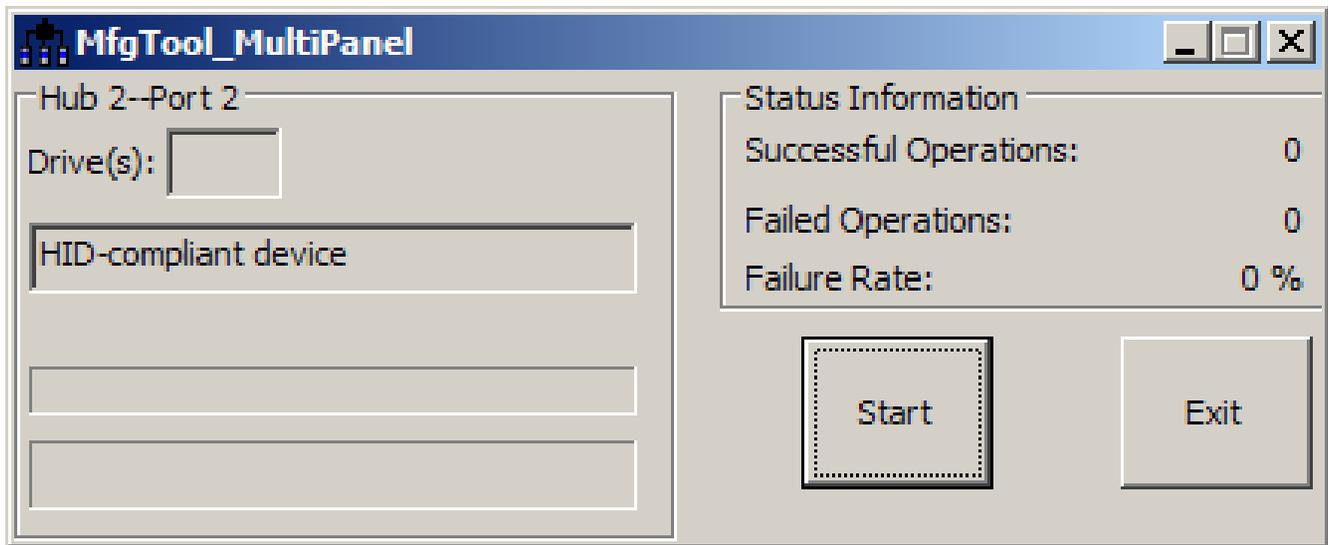


Figure 6-1. Programming SD with Manufacturing Tool – Board Detection

- Start the downloading process by pressing the Start-button. You will see the green progress bar indicating the current task completion as well as the blue progress bar indicating the whole task completion as shown in the figure below. When you see "Done" in the notification bar, press the Stop-button to finish.

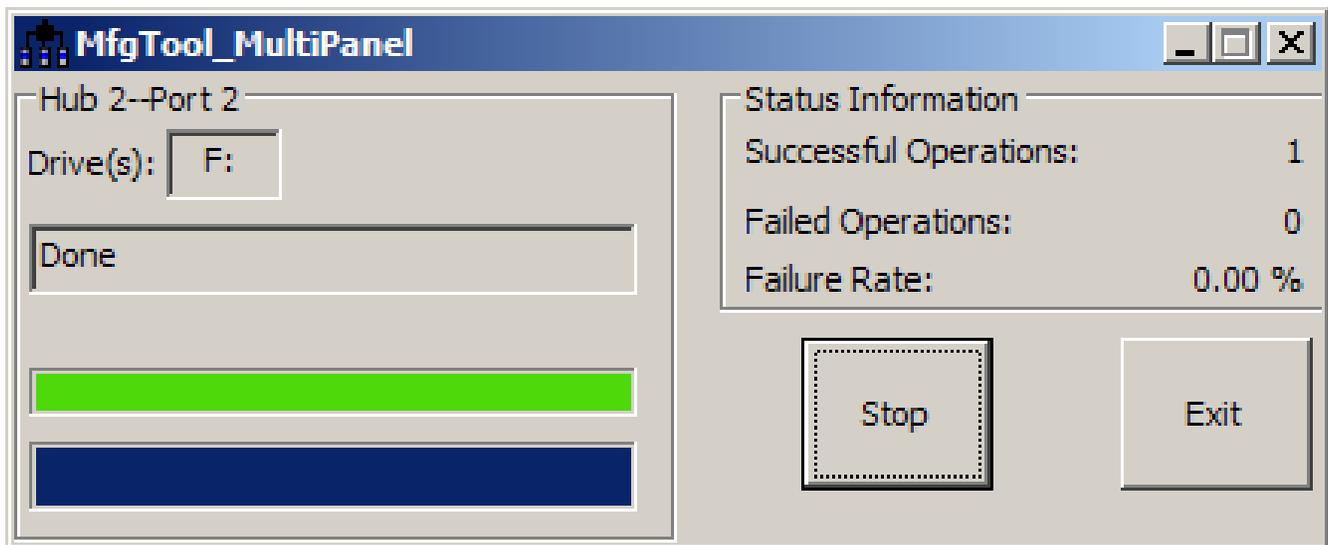


Figure 6-2. Programming SD with Manufacturing Tool – Image downloading

NOTE

The manufacturing tool may sometimes report an error message when it is downloading the file system in an SD card. This can be caused by insufficient space in the SD card due to a small partition size. To fix this, unzip the file "Profiles\MX6SL Linux Update\OS Firmware \mkscard.sh.tar" and then modify the script to increase the size of the partition and create more partitions according to

your file system requirements. After the modification is done, tar the script again.

Chapter 7

Downloading Images by Bootloader or NFS

7.1 Setting Up the Terminal

1. Open HyperTerminal on the Windows PC and select the settings as shown in the figure below.

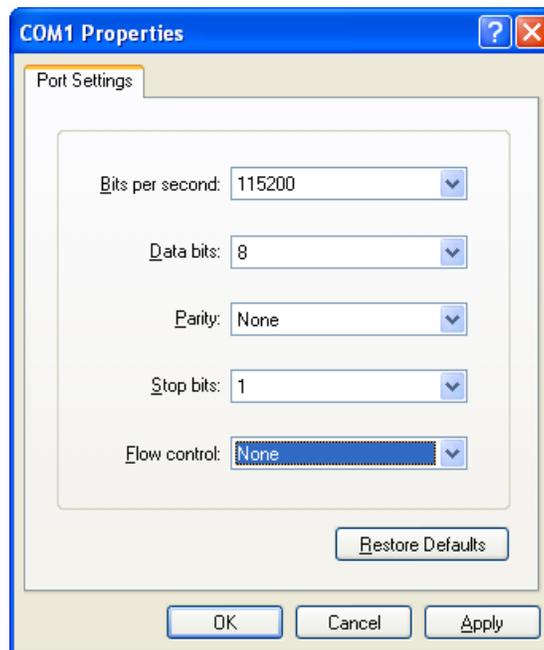


Figure 7-1. HyperTerminal Settings for Terminal Setup

7.2 Downloading Images by U-Boot

The following sections describe how to download images by U-Boot.

7.2.1 MMC/SD on SD1

To enter the U-Boot prompt, press any key before the U-Boot environment variable, "bootdelay", is down counted and before it times out. The default setting is 3 seconds.

1. To clean up the environment variables stored on MMC/SD to their defaults, do the following in U-Boot console:

```
MX6SL EVK U-Boot >mmc dev 0
MX6SL EVK U-Boot >mmc write 0x80800000 0x600 0x10
```

or

```
MX6SL EVK U-Boot >destroyenv
```

2. Configure U-Boot environment for network communications. Below is an example. The lines preceding with '#' character are comments and have no effect.

```
MX6SL EVK U-Boot > setenv bootargs console=ttymx0,115200
MX6SL EVK U-Boot > setenv loadaddr 0x80800000
MX6SL EVK U-Boot > setenv serverip 10.192.225.216
MX6SL EVK U-Boot > setenv bootfile uImage
### The user can set fake MAC address through ethaddr environment if need
MX6SL EVK U-Boot > setenv ethaddr 00:01:02:03:04:05
MX6SL EVK U-Boot > saveenv
```

3. Copy uImage to tftp server. Then download it to RAM:

```
MX6SL EVK U-Boot > dhcp
```

4. Query the information about MMC/SD card in slot 1.

```
MX6SL EVK U-Boot >mmc dev 0
MX6SL EVK U-Boot >mmcinfo
```

5. Check the usage of "mmc" command. The "blk#" is equal to "<the offset of read/write>/<block length of the card>". The "cnt" is equal to "<the size of read/write>/<block length of the card>".

```
MX6SL EVK U-Boot > help mmc
mmc - MMC sub system
Usage:
mmc read addr blk# cnt
mmc write addr blk# cnt
mmc erase blk# cnt
mmc rescan
mmc part - lists available partition on current mmc device
mmc dev [dev] [part] - show or set current mmc device [partition]
mmc bootpart [dev] [part] - show or set boot partition
mmc list - lists available devices
```

6. Program the kernel uImage located in RAM at \${loadaddr} into the microSD. For example the command to write the image with the size 0x400000 from \${loadaddr} to the offset of 0x100000 of the microSD card. Refer to the following examples for the definition of the mmc Parameters.

```
blk# = (microSD Offset)/(SD block length) = 0x100000/0x200 = 0x800
```

```
cnt = (image Size)/(SD block length) = 0x400000/0x200 = 0x2000
```

This example assumes that the kernel image is less than 0x400000. If the kernel image exceeds 0x400000, increase the image length. After issuing the tftp command, filesize U-Boot environment variable is set with the number of bytes transferred. This can be checked to determine the correct size needed for the calculation. Use U-Boot command printenv to see the value.

```
MX6SL EVK U-Boot >mmc dev 0
MX6SL EVK U-Boot >mmc write 0x80800000 0x800 0x2000
```

7.3 U-Boot Configurations

The U-Boot "print" command can be used to check environment variable values.

The "setenv" command can be used to set environment variable values. See the U-Boot user guide for details.

7.4 Using i.MX 6SoloLite EVK Board as Host Server to Create rootfs

Linux provides multiple methods to program images to the storage device. This section describes how to use the i.MX 6SoloLite EVK as Linux Host server to create the rootfs on MMC/SD card. The example below is SD card.

1. Boot from NFS or other storage. Check partitions information:

```
root@freescale ~$ cat /proc/partitions
```

2. To create a partition in MMC/SD Slot 1, use the fdisk command in the Linux console:

```
root@freescale ~$ fdisk /dev/mmcblk0
Device contains neither a valid DOS partition table, nor Sun, SGI or OSF disklabel
Building a new DOS disklabel. Changes will remain in memory only,
until you decide to write them. After that the previous content
won't be recoverable.
The number of cylinders for this disk is set to 124368.
There is nothing wrong with that, but this is larger than 1024,
and could in certain setups cause problems with:
 1) software that runs at boot time (e.g., old versions of LILO)
 2) booting and partitioning software from other OSs
   (e.g., DOS FDISK, OS/2 FDISK)
Command (m for help): p
Disk /dev/mmcblk0: 4075 MB, 4075290624 bytes
4 heads, 16 sectors/track, 124368 cylinders
Units = cylinders of 64 * 512 = 32768 bytes
   Device Boot      Start         End      Blocks   Id  System
```

- As described in [Flash Memory Map](#), the rootfs partition should be located after kernel image; the first 0x800000 bytes can be reserved for MBR, bootloader, and kernel sections. From the log shown above, the Units of current MMC/SD card is 32768 bytes. The beginning cylinder of the first partition can be set as "0x300000/32768 = 96." The last cylinder can be set according to the rootfs size. Create a new partition by typing:

```

Command (m for help): n          Command action
  e extended
  p primary partition (1-4)
p
Partition number (1-4): 1
First cylinder (1-124368, default 1): 96
Last cylinder or +size or +sizeM or +sizeK (96-124368, default 124368): Using
default value 124368
Command (m for help): w
The partition table has been altered!
Calling ioctl() to re-read mmcblk0 partition table
p1

```

- Format the MMC/SD partitions as types ext3 or ext4 type. For example, to use ext3:

```

root@freescale ~$ mkfs.ext3 /dev/mmcblk0
mke2fs 1.41.4 (27-Jan-2009)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
248992 inodes, 994184 blocks
49709 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=1019215872
31 block groups
32768 blocks per group, 32768 fragments per group
8032 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736
Writing inode tables: done
Creating journal (16384 blocks): done
Writing superblocks and filesystem accounting information: done
This filesystem will be automatically checked every 20 mounts or
180 days, whichever comes first. Use tune2fs -c or -i to override.

```

- Copy the rootfs contents to the MMC/SD card (copy the rootfs.ext2 to NFS rootfs).

```

mount -t ext2 -o loop /rootfs.ext2 /mnt/cdrom
cd /mnt
mkdir mmcblk0p1
mount -t ext3 /dev/mmcblk0p1 /mnt/mmcblk0p1/
cp -af /mnt/cdrom/* /mnt/mmcblk0p1/
umount /mnt/mmcblk0p1
umount /mnt/cdrom

```

- Type sync to write the contents to MMC/SD.
- Type poweroff to power down the system. Follow the instructions in [Running the Image on the Target](#) to boot the image from MMC/SD card.

Chapter 8

Using a Linux Host to Set Up an SD/MMC Card

This chapter describes the steps to prepare an SD/MMC card to boot up an i.MX 6SoloLite EVK board.

8.1 Requirements

An SD/MMC card reader, like a USB card reader, is required. It will be used to transfer the boot loader and kernel images to initialize the partition table and copy the root file system. To simplify the instructions, it is assumed that a 4GB SD/MMC card is used.

Any Linux distribution can be used for the following procedure. It is recommended to use a Linux distribution that LTIB has been tested against such as Ubuntu 9.04.

The Linux kernel running on the Linux host will assign a device node to the SD/MMC card reader. The kernel might decide the device node name or udev rules might be used. In the following instructions, it is assumed that udev is not used.

To identify the device node assigned to the SD/MMC card, enter the command:

```
$ cat /proc/partitions
major minor #blocks name
 8      0  78125000 sda
 8      1  75095811 sda1
 8      2      1 sda2
 8      5   3028221 sda5
 8     32  488386584 sdc
 8     33  488386552 sdc1
 8     16   3921920 sdb
 8     18   3905535 sdb1
```

In this example, the device node assigned is `/dev/sdb` (a block is 1kB large).

NOTE

Make sure that the device node is correct for the SD/MMC card. Otherwise, it may damage your operating system or data on your computer.

8.2 Copying the Boot Loader Image

Enter the following command to copy the U-Boot image to the SD/MMC card:

```
$ sudo dd if=u-boot-mx6sl-evk.bin of=/dev/sdb bs=512 seek=2 skip=2 conv=fsync
```

This assumes a pre-built U-Boot image delivered with the BSP or built from the U-Boot source code. If using a non-padded U-Boot image, "skip=2" should be omitted from the above command line. The first 1 KB of the SD/MMC card, that includes the partition table, will be preserved.

8.3 Copying the Kernel Image

The following command will copy the kernel image to the SD/MMC card:

```
$ sudo dd if=uImage of=/dev/sdb bs=512 seek=2048 conv=fsync
```

This will copy uImage to the media at offset 1 MB (bs x seek = 512 x 2048 = 1MB).

8.4 Copying the Root File System (rootfs)

First, a partition table must be created. If a partition already exists and it is big enough for the file system you want to deploy, then you can skip this step.

To create a partition, at offset 16384 (in sectors of 512 bytes) enter the following command:

```
$ sudo fdisk /dev/sdb
```

NOTE

On most Linux host operating systems, SD card will be mounted automatically upon insertion. Therefore, before running fdisk, please make sure that SD card is unmounted (via 'sudo umount /dev/sdb').

Type the following parameters (each followed by <ENTER>):

```
u      [switch the unit to sectors instead of cylinders]
d      [repeat this until no partition is reported by the 'p' command ]
n      [create a new partition]
p      [create a primary partition]
l      [the first partition]
16384  [starting at offset sector #16384, i.e. 8MB, which leaves enough space for the
kernel, the boot loader and its configuration data]
<enter> [using the default value will create a partition that spans to the last sector
```

```
of the medium]
w          [ this writes the partition table to the medium and fdisk exits]
```

The file system format ext3 or ext4 is a good option for removable media due to the built-in journaling. Run the following command to format the partition:

```
$ sudo mkfs.ext3 /dev/sdb1
Or
$ sudo mkfs.ext4 /dev/sdb1
```

Copy the target file system to the partition:

```
$ mkdir /home/user/mountpoint
$ sudo mount /dev/sdb1 /home/user/mountpoint
```

Extract rootfs package to certain directory: extract rootfs.ext2.gz to /home/user/rootfs for example:

```
$ gunzip rootfs.ext2.gz
$ mount -o loop -t ext2 rootfs.ext2 /home/user/rootfs
```

Assume that the root file system files are located in /home/user/rootfs as in the previous step:

```
$ cd /home/user/rootfs
$ sudo cp -a * /home/user/mountpoint
$ sudo umount /home/user/mountpoint
```

NOTE

Copying the file system takes several minutes depending on the size of your rootfs.

The file system content is now on the media.

Chapter 9

Running the Image on the Target

This chapter explains how to run an image on the target from downloaded device and NFS.

These instructions assume that you have downloaded the kernel image using the instructions in either [Downloading Images by Using MFGTool](#), or [Downloading Images by Bootloader or NFS](#), or [Using a Linux Host to Set Up an SD/MMC Card](#). If you have not setup your Serial Terminal yet, please refer to [Setting Up the Terminal](#).

9.1 Running the Image from NFS

To boot from NFS, do as follows:

1. Power on the board.
2. Enter the following commands in the U-Boot prompt:

```
MX6SL EVK U-Boot > setenv serverip 10.192.225.216
MX6SL EVK U-Boot > setenv bootfile uImage
MX6SL EVK U-Boot > setenv nfsroot /data/rootfs_home/rootfs_mx6
MX6SL EVK U-Boot > setenv bootargs_base 'setenv bootargs console=ttymxc0,115200'
```

```
MX6SL EVK U-Boot > setenv bootcmd_net 'run bootargs_base bootargs_nfs;bootm'
MX6SL EVK U-Boot > setenv bootcmd 'dhcp; run bootcmd_net'
MX6SL EVK U-Boot > saveenv
```

NOTE

If the MAC address has not burned into fuse, you must set the MAC address to use network in U-Boot.

```
setenv ethaddr xx:xx:xx:xx:xx:xx
```

9.2 Running the Image from MMC/SD

To boot the system from MMC/SD flash, do as follows:

1. Power on the board.
2. Assume that the kernel image starts from the address 0x100000 byte (the block start address is 0x800). The kernel image size is less than 0x400000 byte. Enter the following commands in the U-Boot prompt:

```
MX6SL EVK U-Boot > setenv loadaddr 0x80800000
MX6SL EVK U-Boot > setenv bootargs_base 'setenv bootargs console=ttymxc0,115200'
MX6SL EVK U-Boot > setenv bootargs_mmc 'setenv bootargs ${bootargs} root=/dev/mmcblk0p1
rootwait rw max17135:pass=2,vcom=-2030000 video=mxcepdcfb:E060SCM,bpp=16'
MX6SL EVK U-Boot > setenv bootcmd_mmc 'run bootargs_base bootargs_mmc;mmc dev 0;mmc
read ${loadaddr} 0x800 0x2000;bootm'
MX6SL EVK U-Boot > setenv bootcmd 'run bootcmd_mmc'
MX6SL EVK U-Boot > saveenv
MX6SL EVK U-Boot > run bootcmd
```

Chapter 10

Frequently Asked Questions

The following paragraphs address the most commonly asked questions related to Linux BSP.

10.1 How to Fuse in U-Boot

U-Boot contains a tool, `imxotp`, which is used for fusing.

```
U-Boot > imxotp
imxotp - One-Time Programable sub-system

Usage:
imxotp imxotp read <index>
  - read fuse at 'index'
imxotp imxotp blow [--force] <index> <value>
  - blow fuse at 'index' with hex value 'value'
Tips:
'addr' to 'index':
convert 'index' from 'address'
index = (addr - otp_base) / 0x10
eg, addr is 0x021bc410, otp_base is 0x021bc400, the index = 1
```

- '--force' must be present in order to blow the fuse. Command will abort if '--force' is missing.
- $\text{index} = (\text{addr} - \text{otp_base}) / 0x10$, where the `addr` is the address of the fuse you want to operate, the `otp_base` is the base address of the fuse block.
- 'value' should correspond to fuse settings according to the fuse map and desired fuse configuration.

10.2 How to Use L2 Cache as IRAM

i.MX 6SoloLite chip has [0x0090_0000, 0x0092_0000] as IRAM and [0x009C_0000, 0x00A0_0000] as L2 cache by default.

The chip, however, has an option of configuring L2 Cache region and using it as IRAM. This feature is enabled by setting `BOOT_CFG1[7]` as '1'.

In Fuse Boot mode (BOOT_MODE = 0b00), the BOOT_CFG1[7] is determined by fuse value. Burn the corresponding bit to enable the feature.

In Internal Boot mode (BOOT_MODE = 0b10), when no fuse is burned (BT_FUSE_SEL = 0) the BOOT_CFG1[7] can be overridden by LCD_DAT7 pin, which is connected to SW3-1 in i.MX 6SL EVK board.

10.2.1 Demo on i.MX 6SL Board

The following steps can be performed on a MX6SL EVK board to verify this feature:

1. Build the IRAM version U-Boot.
2. Put the u-boot.bin to SD card.
3. Do a normal SD boot, the U-Boot can boot successfully.
4. Change the load address to 0x980000, open "Makefile", find these lines:

```
mx6sl_evk_iram_config: unconfig
@[ -z "$(findstring iram_,$@)" ] || \
{ echo "TEXT_BASE = 0x00907000" >$(obj)board/freescale/mx6sl_evk/config.tmp ; \
  echo "... with iram configuration" ; \
}
```

change "0x00907000" to "0x00980000"

5. Rebuild the IRAM version U-Boot.
6. Put the u-boot.bin to SD card (same as step 2).
7. Try a normal SD Boot, this time the boot fails since we put the U-Boot to L2Cache without configuring L2Cache as IRAM.
8. Pull up SW3-1. Now L2Cache is configured as IRAM. Try booting again.

10.3 How to Enable Secure Boot

Freescall i.MX 6 series chips support High Assurance Boot (HAB). The secure boot option is off by default and can be turned on by burning some eFuses. See *i.MX 6 Linux High Assurance Boot (HAB) User Guide* for detailed instructions on how to enable this feature.

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